### iOS Developer Job Description:

Google is looking for a talented person to lead mobile engineering efforts for [redacted]. As a hands-on engineering manager, you will be responsible for building, maintaining and testing Mobile SDKs in both native Android and iOS as well as Unity with the help of a small team.

The ideal candidate is a practiced engineer with the ability and desire to provide leadership and imagine superior architectures. They must be self-directed and comfortable managing the needs of a variety of stakeholders, team members and contractors.

Responsibilities

* Own the development, testing, and maintenance of native SDKs and Unity on different mobile platforms, their respective OS versions, and devices.
* Partner with [redacted] to design and test new features and products.
* You have the desire to learn new things, try new technology, and seek opportunities to grow and mentor.
* Provide thought leadership in mobile engineering and bring your passion for technology to motivate and inspire on a day to day basis.
* Provide detailed estimates of work and ensure timely delivery of features.
* Produce and ensure delivery of quality, readable, and well-tested code.
* Rely on judgment and experience to plan and accomplish goals in a timely manner.
* Own the elements required to deliver features and results to internal stakeholders.

Experience & Qualifications

* 5+ years of mobile software development.
* Bachelor’s Degree in Computer Science, Engineering, or related field.
* Deep understanding and proficiency in building mobile apps from scratch using at least one mobile language (Swift, Java, Objective-C, etc.). Experience with multiple platforms is preferred.
* Desire and ability to expand expertise into additional mobile languages.
* Expertise in designing testable software and building large scale, complex applications.
* Self-motivated with strong problem-solving skills.
* Passionate about writing clean, well organized, and production-ready code.
* A portfolio of Apps or SDKs already built and in the App Store or Google Play.
* Desire to build a larger in-house team and manage a group of developers over time.
* Some management experience preferred.

Nice-to-haves:

* Familiarity with cloud platforms like AWS, Azure, GCP
* Solid understanding of HTML5, CSS (SASS), Javascript (VueJS)
* Working knowledge of Java, Python, or Ruby
* Prior mobile app development experience with iOS platform